Zig Zag

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: John Kimball PCSI

START POSITION: In box A facing down range with hands naturally at sides.

STAGE PROCEDURE

From box A draw and engage the targets as they become available by following the walls and with out crossing the fault lines. T10 is a disappearing target and has a procedural penalty for engaging it before knocking down P1 or after it has stopped moving.

The walls are considered solid with no holes or gaps.

Beware of the 180 rule.

SCORING

SCORING: Comstock, 23 rounds, 115 points

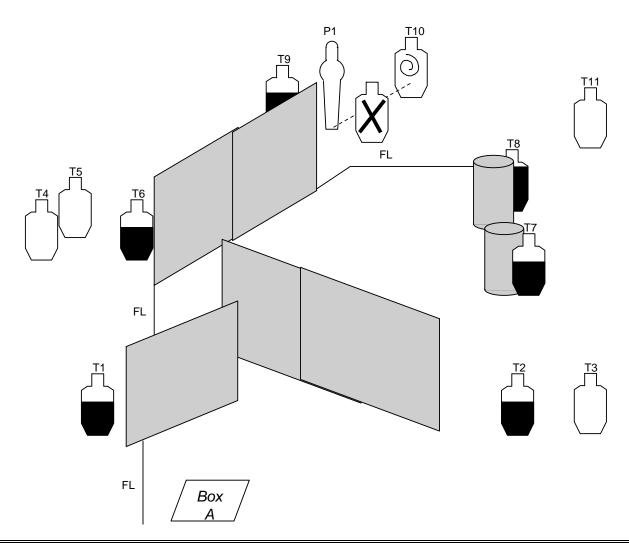
TARGETS: 11 IPSC, 1 PP

SCORED HITS: Best 2 per IPSC, KD = 1A

START-STOP: Audible - Last shot **PENALTIES:** Procedural. -10

No-shoot hit. -10

Miss. -10



SETUP NOTES: Set all targets except T7, T8 at 5 ft. high, set T7, T8 at 3 ft. high.

Props required: 11 target stands, 1 PP with actuating wire for turning target, 1 turning target stand. 2 barrels, 5 wall section. Black plastic sheet, 1x2 sticks.

Zig Zag

