**Tough Target**

**RULES:** Practical Shooting Handbook, Latest Edition  
**COURSE DESIGNER:** John Kimball  PCSI

**START POSITION:** Seated with hands clasped with both thumbs behind belt buckle.

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<th>STAGE PROCEDURE</th>
<th>SCORING</th>
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<td>Engage PP1, USP1, T1, T2 from box only. T1 &amp; T2 are disappearing targets actuated by PP1. Then move toward barrel and engage T3-T6 and USP2, USP3 only without crossing the fault line. From ports on either side of barrel engage only P1, PP2 &amp; T7. PP2 must be knocked down before engaging T7.</td>
<td><strong>SCORING:</strong> Comstock, 20 rounds, 100 points</td>
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| **TARGETS:** 7 IPSC, 2 PP, 3 USP, 1 8” round  
**SCORED HITS:** Best 2 per IPSC, KD = 1A  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
No-shoot hit. -10  
Miss. -10 |

**SETUP NOTES:** USP1 is hidden by PP1, PP1 actuates T1 which starts T2. Set barricades and wall so only USP3 & T5 are visible from right side of wall and USP2 & T4 from left side.  
Props required: 4 target bases, 3 USP, 2 PP w/actuators, 1 8-inch plate & stand, 2 barricade, 1 swinging target stand, 2 turning target stands, 1 chair, 1 wall section, 1 barrel w/ports, 1 box
There are two disappearing targets.

COMSTOCK PENALTIES
PROCEDURAL (-10 EACH)
NO-SHOOT HIT (-10 EACH)

TOTAL TIME •

HIT FACTOR = (3 DECIMAL PLACES)

REMARKS

SHOOTER NUMBER

NAME_________________________ USPSA #_________________________